Dear Field Trip Chaperone,

Thank you for volunteering as a chaperone for your school’s field trip to the Science Museum of Minnesota. Chaperones play an important role in making field trips as fun and valuable as possible for students and teachers.

**BEFORE ARRIVAL**
We suggest coordinating with your group leader in advance about plans for the field trip, including which exhibits to visit. Please ask your group leader to provide times for specific activities. We’ve provided a schedule on the back to help you navigate your day at the museum.

At the Science Museum, there’s a lot to choose from! In addition to exhibits your group leader suggests, things to see and do include:

- **Mississippi River Gallery — Level 5.** Learn more about the River right outside our windows.

- **Human Body Gallery — Level 4.** Measure your own blood volume and see a 100-foot-long bloodstream superhighway. See an Egyptian mummy, discover secrets of human genetics and weigh the evidence about questionable medical devices. [smm.org/visit/humanbody](http://smm.org/visit/humanbody)

- **Race: Are We So Different? — Level 4.** Take a cultural and scientific look at race throughout history into our current times. [smm.org/race](http://smm.org/race)

- **We Move and We Stay — Level 4.** Discover stories of Dakota, Ojibwe, and other Native Americans whose center is right here in Minnesota. [smm.org/nativeamerican](http://smm.org/nativeamerican)

- **Experiment Gallery—Level 3.** Explore math with your brain and your body, control a wave tank or create your own personal tornado. Hands-on activities abound! [smm.org/visit/experiment](http://smm.org/visit/experiment)

- **Sportsology — Level 3.** Race a T. rex and experience the science in sports.

- Be sure to check out the **Dinosaurs and Fossils Gallery** on **Level 3** too!

**FIELD TRIP DAY**
When your group’s bus arrives at the level 2 education entrance, you’ll help keep students on the bus or sidewalk while your group leader checks in at the school box office and distributes chaperone tags and other materials. A museum staff member will direct you to lockers if needed, and help you stow your lunches. Then let the fun begin!
TIPS AND MUSEUM MANNERS
It is best to keep your group together in one area at a time. While in the Science Museum, chaperones must accompany students at all times. Encourage questions about the exhibits and be sure to count students before moving on to another exhibit! Line up for the Omnitheater ten minutes before show time, and arrive for lunch at your scheduled time. At the Science Museum, we encourage visitors to touch, talk, and most importantly, have fun!

If you have questions, need first aid or have a lost child, seek help from any staff member who is wearing a blue shirt or vest. Restrooms are located on every floor near the elevators, and the building is accessible for everyone. smm.org/visit/accessibility-amenities.

We ask that all members of your group:

• Respect others in the museum.
• Use indoor voices.
• Use stairs to move from floor to floor and use elevators only in case of emergency or for people with disabilities.
• Do not run in the museum or climb on exhibits.
• Do not take food or drinks outside of the lunch area.
• Gather at the level 2 exit five minutes before your departure time.

We’re looking forward to your visit!

If you have any questions, please contact your field trip leader. For additional information, visit smm.org/fieldtrips.

Schedule for the Day

OMNITHEATER FILM TIME (Level 5):
_____________________________________

LUNCH TIME AND LOCATION:
_____________________________________

DEPARTURE TIME (Level 2):
_____________________________________

NOTES:

This activity is made possible by the voters of Minnesota through a grant from the Metropolitan Regional Arts Council, thanks to a legislative appropriation from the arts and cultural heritage fund.